

Combinatorial and algebraic interpretation of the Catalan numbers

Intro: Catalan numbers, 200+ Catalan objects

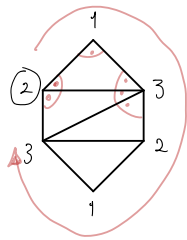
1 Conway-Coxeter friezes

Row of 0's
Row of 1's
Pos integers

0	0	0	0	0	0	0	0
1	1	1	1	1	1	1	1
2	1	3	2	1	3	2	1
1	2	5	1	2	5	1	2
1	3	2	1	3	2	1	3
1	1	0	1	1	1	1	1
0	0	0	0	0	0	0	0

Rule: $\det \begin{pmatrix} a & b \\ c & d \end{pmatrix} = ad - bc = 1$

rank $n=3$



might be fun for teaching kids arithmetic

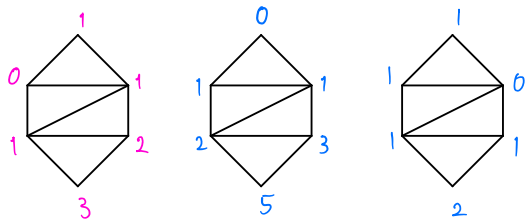
Thm (Conway, Coxeter, 1970s)

$$\{\text{[ConCox] friezes of rank } n\} \leftrightarrow \{\text{triangulations of } (n+3)\text{-gon}\}$$

Rem Both are Catalan objects, counted by C_{n+1}

where $C_n = \frac{1}{n+1} \binom{2n}{n}$, $\binom{2n}{n} := \frac{(2n)!}{n!n!}$
a binomial coefficient

Primary School Algorithm

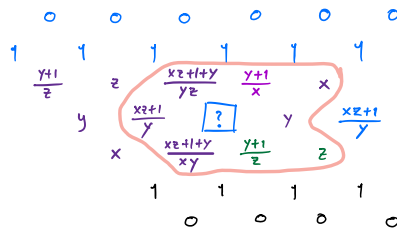


"Replace integers with"

Rational functions in x, y, z

$$\boxed{?} y - \frac{(y+1)^2}{xz} = 1$$

$$\boxed{?} = \frac{1 + \frac{(y+1)^2}{xz}}{y} = \frac{xz + y^2 + 2y + 1}{xyz}$$

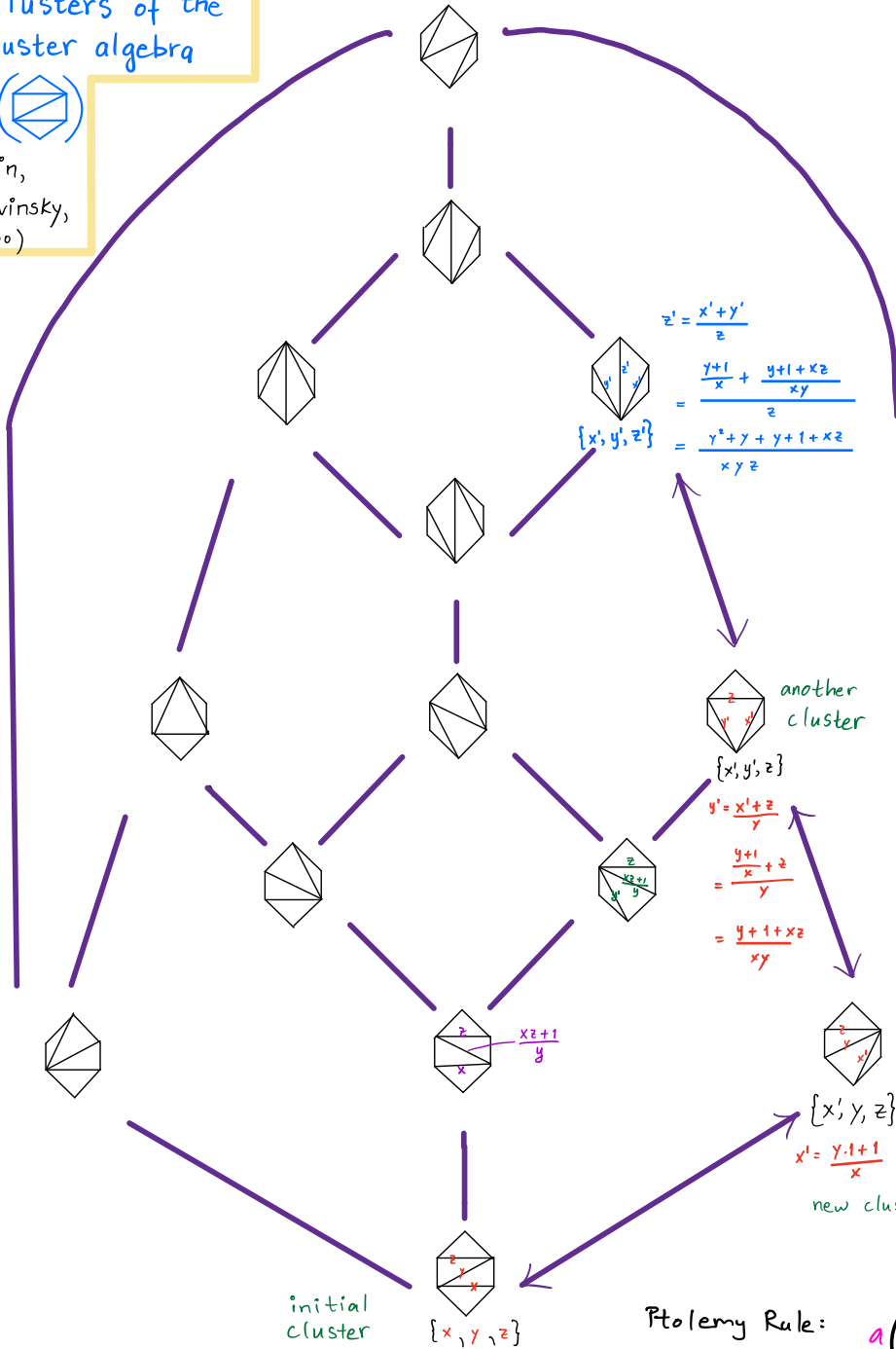


- get 9 cluster variables
- Note: all are Laurent polys in x, y, z
 \downarrow
 polynomial
 monomial
 (Not obvious)

2. Clusters of the cluster algebra



(Fomin,
Zelevinsky,
2000)



$$z' = \frac{x'+y'}{z}$$

$$= \frac{\frac{y+1}{x} + \frac{y+1+xz}{xy}}{z}$$

$$= \frac{y^2+y+y+1+xz}{xyz}$$

another cluster

$$\{x', y', z\}$$

$$y' = \frac{x'+z}{y}$$

$$= \frac{\frac{y+1}{x} + z}{y}$$

$$= \frac{y+1+xz}{xy}$$

$$\{x', y, z\}$$

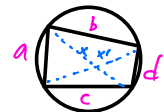
$$x' = \frac{y \cdot 1 + 1}{x}$$

new cluster

initial cluster

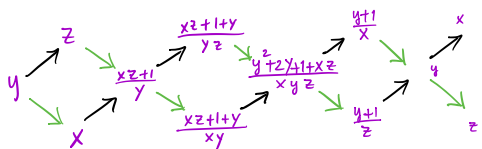
$$\{x, y, z\}$$

Ptolemy Rule:



$$xx' = ad + bc$$

my note:



$$n = 3$$

Repeat this mutation process to produce all clusters ($C_4 = 14$ clusters)

$$\{\text{cluster variables}\} = \bigcup_{\text{clusters}} \ast \quad \left(\sum_{i=2}^{n+1} i = 9 \text{ cluster variables} \right)$$

The cluster algebra $\mathcal{A}(Q)$ is the subring of $\mathbb{Q}(x_1, \dots, x_n)$ generated by all cluster variables.

The cluster algebra $\mathcal{A}(\text{hexagon})$ is the "subring" of $\mathbb{Q}(x, y, z) = \left\{ \begin{array}{l} \text{rational} \\ \text{functions} \\ \text{in } x, y, z \end{array} \right\}$ "generated" by all cluster variables, meaning

$$\mathcal{A} = \{ \text{polynomials in the cluster variables} \}$$

e.g. $-5x^2y + 100 \left(\frac{y+1}{x} \right) z^4 \in \mathcal{A}$

Thm

$$\{ \text{clusters of } \mathcal{A}(\text{hexagon}) \} \longleftrightarrow \{ \text{triangulations of } (n+3)\text{-gon} \}$$

"Hence the clusters are Catalan objects"

(show η map on handout iPad)
Dynkin diagram A_n

3. Cambrian Combinatorics (Reading, Reiner)

Def A quiver of type A is an orientation of $1 \rightarrow 2 \rightarrow \dots \rightarrow r$
(directed graph) Q is type A_{n+2} $P(Q)$ is $(n+3)$ -gon

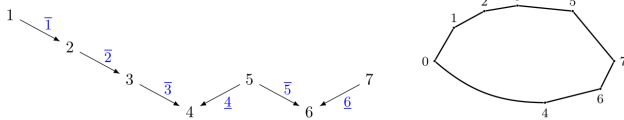


FIGURE 1. The polygon $P(Q)$ and quiver Q with $\underline{[6]} = \{4, 6\}$ and $\overline{[6]} = \{1, 2, 3, 5\}$.

Surjective map
 $\eta: S_{n+1} \rightarrow \left\{ \begin{array}{l} \text{triangulations} \\ \text{of } P(Q) \end{array} \right\}$
eta

"Give me a permutation"

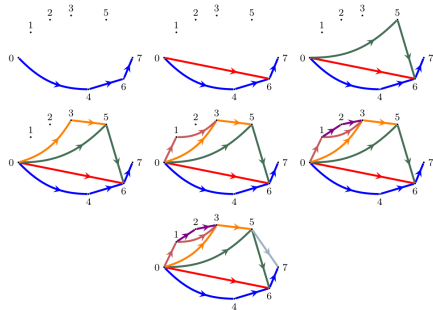


FIGURE 2. The paths $\lambda(453126)$ and triangulation for $\eta_Q(453126)$ from Example 2.3

4. Quiver Representations rep Q

Quiver: $Q = 1 \rightarrow 2 \leftarrow 3$ quiver rep of Q: assignment of a vector space to each vertex, & linear map to each arrow

E.g. $V_1 \xrightarrow{\alpha} V_2 \xleftarrow{\beta} V_3$
 $\mathbb{C} \xrightarrow{1} \mathbb{C} \xleftarrow{0} 0 \in \text{Ind } Q$

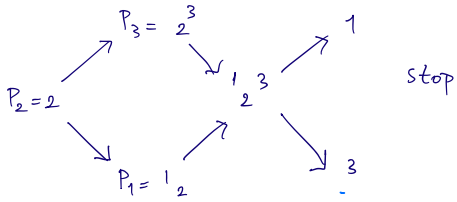
$\mathbb{C}^2 \xrightarrow{\begin{bmatrix} 1 \\ 0 \end{bmatrix}} \mathbb{C}^2 \xleftarrow{\begin{bmatrix} 1 \\ 1 \end{bmatrix}} \mathbb{C} \cong \mathbb{C} \xrightarrow{1} \mathbb{C} \xleftarrow{1} \mathbb{C} \oplus \mathbb{C} \xrightarrow{1} \mathbb{C} \xleftarrow{0} 0$
 not in Ind Q

Def $M \in \text{rep } Q$ is indecomposable if it's not a direct sum of (Ind Q) two nonzero representations.

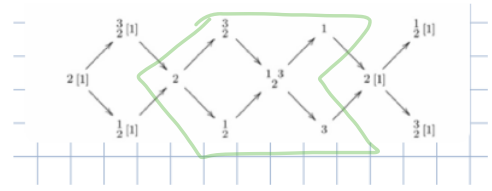


Gabriel
 If Q is type A_n
 Ind Q \leftrightarrow intervals of $\{1, \dots, n\}$

Auslander-Reiten quiver
 paths starting at 3

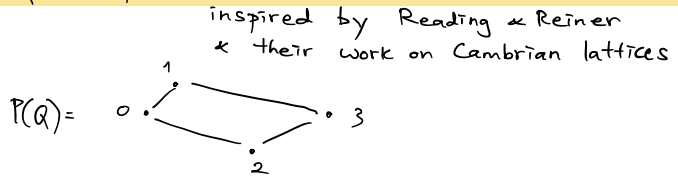
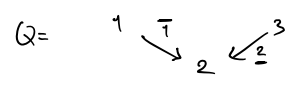


vertices \leftrightarrow Ind Q
 arrows \leftrightarrow irreducible morphism
 "does not factor nontrivially through another representation"

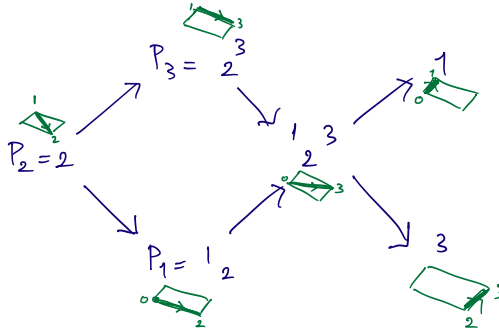


5. Geometric model for rep Q (Barnard, G, Meehan, Schiffler)

show handout



Thm $\left\{ \begin{array}{l} \text{line segments} \\ \text{in } P(Q) \end{array} \right\} \xleftrightarrow{F} \text{Ind } Q$
 $\text{line } i \xrightarrow{i < j} j \xleftrightarrow{\quad} M(i+1, j) \text{ supported on vertices } i+1 \text{ to } j$



Pivots in $P(Q)$,
 i.e. moving one end pt
 counterclockwise \longleftrightarrow Irreducible
 morphisms

$\left\{ \text{triangulations in } P(Q) \right\} \xleftrightarrow{F} \left\{ \text{what (Catalan) objects?} \right\}$

Ans: maximal almost
 rigid representations $\text{mar}(Q)$.

Def • Say $T \cong M_1 \oplus \dots \oplus M_t \in \text{rep } Q$ is almost rigid if
 (type A) \forall indecomposable summands A, B of T ,
 either $\text{Ext}(A, B) = 0$ or

there is a nontrivial short exact sequence

$$0 \rightarrow B \rightarrow E \rightarrow A \rightarrow 0$$

indecomposable

• Say T is maximal almost rigid if T is a.r., and
 $T \oplus M$ is not a.r. $\forall M \in \text{rep } Q$.

Ex $\text{mar}(1 \rightarrow 2 \leftarrow 3) = \left\{ F\left(\begin{array}{ccc} 1 & & 3 \\ & \swarrow & \searrow \\ 0 & & 2 \\ & \nwarrow & \nearrow \\ & & 2 \end{array} \right), F\left(\begin{array}{ccc} 1 & & 3 \\ & \swarrow & \searrow \\ 0 & & 2 \\ & \nwarrow & \nearrow \\ & & 2 \end{array} \right) \right\}$

6. Further Questions



- Modify $\text{mar}(Q)$ def & combinatorics for type D_n , \tilde{A}_{pq} (with Barnard, Meehan, Sch)
- Classify Q with finitely many friezes, up to cl. automorphism

Guess: $A, \tilde{A}_{pq}, D, E_6, E_7, E_8, \tilde{D}, \tilde{E}$, $\underbrace{\text{quivers w/ triangulation model}}_{\text{still open}}$
 "frieze finite type"