

(Fri) Exam 1: up to this Sec, 14.5

Reading HW:

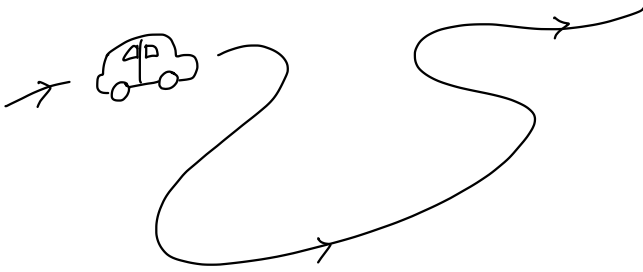
Sec 15.1: Graphs & level curves

\* New def of domain

\* Example 2, 3, 4

No school this Monday

# 14.5 Curvature & normal vectors



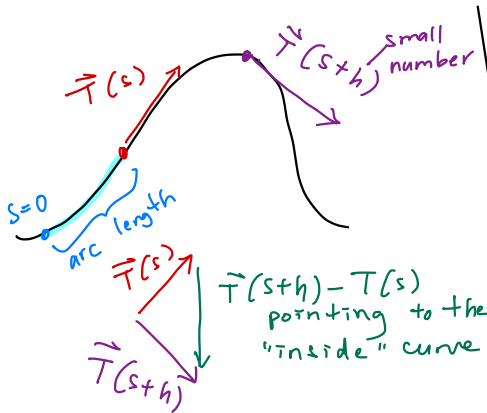
(Imagine driving a car along a winding mountain road)

## Part I

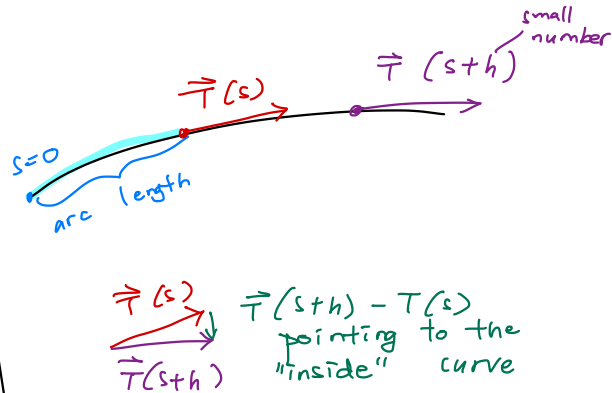
Curvature is the rate at which the car changes direction.

Recall  $\vec{T}(t) = \frac{\vec{r}'(t)}{|\vec{r}'(t)|} = \frac{\vec{v}(t)}{|\vec{v}(t)|}$  is the unit tangent vector (from Sec 14.2)

Length of  $\vec{T}$  is always 1, so the only way  $\vec{T}$  can change is through a change in direction.



If moving forward by a bit along the curve corresponds to a large change in the direction of  $\vec{T}$ : say the curve has a large curvature



If moving forward by a bit along the curve corresponds to a small change in the direction of  $\vec{T}$ , say the curve has a small curvature

Def The curvature of a smooth curve  $\vec{r}(t)$   
 meaning  $\vec{v}(t)$  is never the zero vector

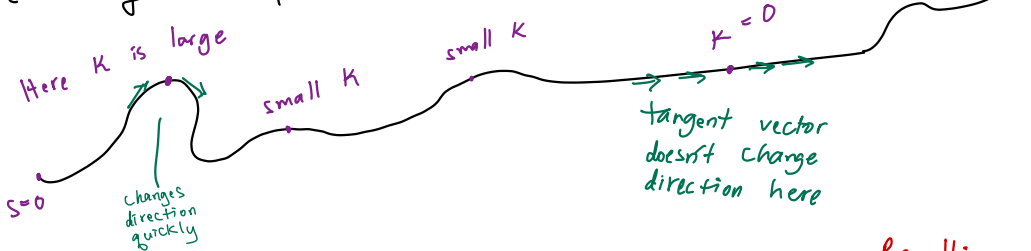
is  $\kappa(s) = \left| \frac{d\vec{T}}{ds} \right|$ , where  $s$  is arc length  
 Kappa

Note:

- 1) Curvature depends only on the shape of the curve, not the orientation.



- 2)  $\kappa(s)$  is a nonnegative scalar-valued function (meaning its output is always a nonnegative number)



Thm  $\kappa(t) = \frac{1}{|\vec{v}|} \left| \frac{d\vec{T}}{dt} \right| = \frac{1}{|r'(t)|} |\vec{T}'(t)|$

Recall:

If we have arc-length param,  $|\vec{v}|=1$  always

why?  $\frac{d\vec{T}}{dt} = \frac{d\vec{T}}{ds} \cdot \frac{ds}{dt}$  Chain Rule

$\left( \frac{d\vec{T}}{dt} \right) = \frac{d\vec{T}}{ds} \cdot \frac{ds}{dt}$  Divide by  $\frac{ds}{dt} = |\vec{v}|$   
 $\frac{1}{|\vec{v}|} \left( \frac{d\vec{T}}{dt} \right)$

$\Rightarrow \kappa(s) \stackrel{\text{def}}{=} \left| \frac{d\vec{T}}{ds} \right| = \frac{1}{|\vec{v}|} \left| \frac{d\vec{T}}{dt} \right|$

EX 1

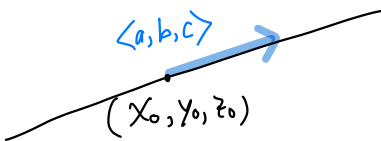
(MML #8)

Recall the line passing through point  $P_0(x_0, y_0, z_0)$  and parallel to the vector  $\langle a, b, c \rangle$  can be described by

$$\vec{r}(t) = \langle x_0 + at, y_0 + bt, z_0 + ct \rangle \quad \text{for } -\infty < t < \infty.$$

(see Sec 14.1 Example 1)

Then  $\kappa(t)$  intuitively should be 0 because the unit tangent vector should always be parallel to  $\langle a, b, c \rangle$



Let's verify that our intuition is correct:

$$\vec{T}(t) = \frac{\vec{r}'(t)}{|\vec{r}'(t)|} = \frac{\langle a, b, c \rangle}{\sqrt{a^2 + b^2 + c^2}}$$

derivative divided  
by its length

which is a constant  
vector (every component  
is a number)

so  $\frac{d\vec{T}}{dt} = \vec{0}$  the zero vector for all  $t$

so  $\kappa(t) = \frac{1}{|\vec{v}|} \left| \frac{d\vec{T}}{dt} \right| = \frac{1}{|\vec{v}|} |\vec{0}| = 0$  for all  $t$

Punch line: the curvature of a straight line is zero always

There is another formula for computing curvature, using cross product:

- Let  $\vec{a}$  be the acceleration of the object w/ position  $\vec{r}(t)$ . Then  $\vec{a} = \frac{d\vec{v}}{dt}$

$$K(t) = \frac{|\vec{v}(t) \times \vec{a}(t)|}{|\vec{v}(t)|^3}$$

Ex 3 Find the curvature of the parabola

$$\vec{r}(t) = \langle t, t^2 \rangle, \quad -\infty < t < \infty.$$

Sol:  $\vec{v}(t) = \vec{r}'(t) = \langle 1, 2t \rangle$

$$|\vec{v}|^3 = [1^2 + (2t)^2]^{\frac{3}{2}} = [1 + 4t^2]^{\frac{3}{2}}$$

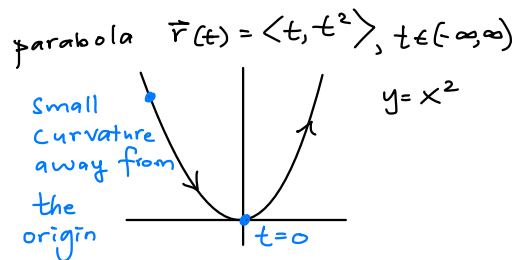
$$\vec{a}(t) = \vec{v}'(t) = \langle 0, 2 \rangle$$

$$\vec{v}(t) \times \vec{a}(t) = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 2t & 0 \\ 0 & 2 & 0 \end{vmatrix} = 0\hat{i} - 0\hat{j} + (2-0)\hat{k} = \langle 0, 0, 2 \rangle$$

$$|\vec{v}(t) \times \vec{a}(t)| = \sqrt{2^2} = 2$$

$$\text{So } K(t) = \frac{2}{[1 + 4t^2]^{\frac{3}{2}}}$$

Remark: Curvature is biggest when the denominator is small ( $t=0$ ).  
As  $t \rightarrow \infty$  and  $t \rightarrow -\infty$ , curvature approach 0.

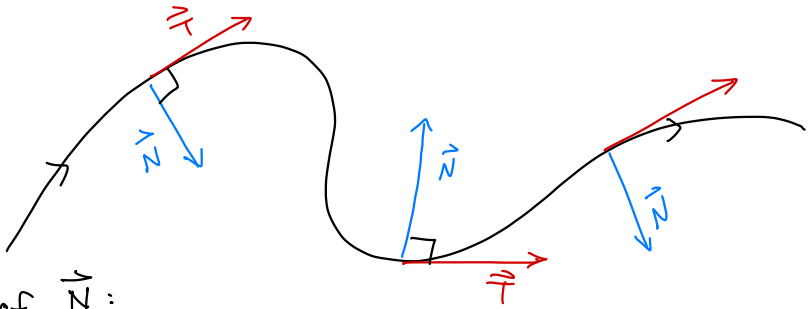


## Part II Principal unit normal vector

Let  $\vec{r}(t)$  be a smooth curve.

Idea: • Curvature  $k(t) \stackrel{\text{def}}{=} \left| \frac{d\vec{T}}{ds} \right|$  tells us how fast the  
a number  
curve turns.

- The principal unit normal vector  $\vec{N}$  is the direction  $\frac{d\vec{T}}{ds}$  in which the curve turns, divided by its magnitude.



Properties of  $\vec{N}$ :

- 1)  $|\vec{T}| = |\vec{N}| = 1$  always because both  $\vec{T}$  and  $\vec{N}$  are unit vectors.
- 2)  $\vec{T} \cdot \vec{N} = 0$  always because they are perpendicular:
  - \*  $\vec{T}$  is tangent to the curve (in direction of curve)
  - \*  $\vec{N}$  is normal (perpendicular) to the curve and points to the "inside" of the curve.

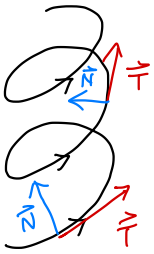
Def The principal unit normal vector at point P on the curve (at which  $\kappa(t) \neq 0$ ) is the vector *Curvature*

$$\vec{N}(t) = \frac{\left( \frac{d\vec{T}}{dt} \right)}{\left| \frac{d\vec{T}}{dt} \right|}$$

evaluated at the value of  $t$  corresponding to P.

Ex 5 (Helix)

Let  $\vec{r}(t) = \langle 3 \cos t, 3 \sin t, 4t \rangle$ , for  $-\infty < t < \infty$ .



$$\vec{v}(t) = \vec{r}'(t) = \langle -3 \sin t, 3 \cos t, 4 \rangle$$

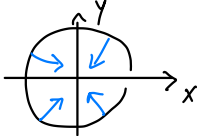
$$|\vec{v}(t)| = \sqrt{3^2 \sin^2 t + 3^2 \cos^2 t + 4^2} = \sqrt{9 + 16} = \sqrt{25} = 5$$

$$\text{So } \vec{T}(t) = \frac{\vec{v}(t)}{|\vec{v}(t)|} = \frac{\langle -3 \sin t, 3 \cos t, 4 \rangle}{5}$$

$$\frac{d\vec{T}}{dt} = \left\langle -\frac{3}{5} \cos t, -\frac{3}{5} \sin t, 0 \right\rangle$$

$$\left| \frac{d\vec{T}}{dt} \right| = \sqrt{\left(-\frac{3}{5} \cos t\right)^2 + \left(-\frac{3}{5} \sin t\right)^2 + 0} = \sqrt{\left(\frac{3}{5}\right)^2} = \frac{3}{5}$$

$$\text{So } \vec{N}(t) = \frac{\left( \frac{d\vec{T}}{dt} \right)}{\left| \frac{d\vec{T}}{dt} \right|} = \langle -\cos t, -\sin t, 0 \rangle$$



Remark: If we changed 3 and 4 to other numbers,  $\vec{N}$  is the same, always parallel to the xy-plane & points inward toward the z-axis.