

# Cluster algebraic interpretation of infinite friezes

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# Finite frieze patterns

## Definition

A (Conway-Coxeter) **frieze pattern** is an array such that:

1. the top row is a row of 1s
2. every diamond

$$\begin{array}{ccc} & b & \\ a & & d \\ & c & \end{array}$$

satisfies the rule  $ad - bc = 1$ .

## Example (a **finite** integer frieze)

		1	1	1	1	1	1	1	...
Row 2	...	<b>3</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>1</b>	3	1	
		2	2	1	3	1	2	2	...
	...	1	1	1	1	1	1	1	

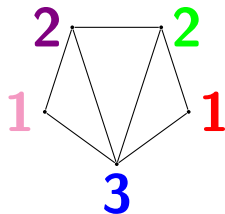
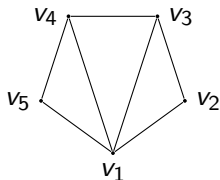
Note: every frieze pattern is completely determined by the 2nd row.

# Conway and Coxeter (1970s)

## Theorem

*Finite frieze patterns with positive integer entries*  $\longleftrightarrow$   
*triangulations of polygons*

		1	1	1	1	1	1	1	...
Row 2	...	3	1	2	2	1	3	1	
		2	2	1	3	1	2	2	...
	...	1	1	1	1	1	1	1	

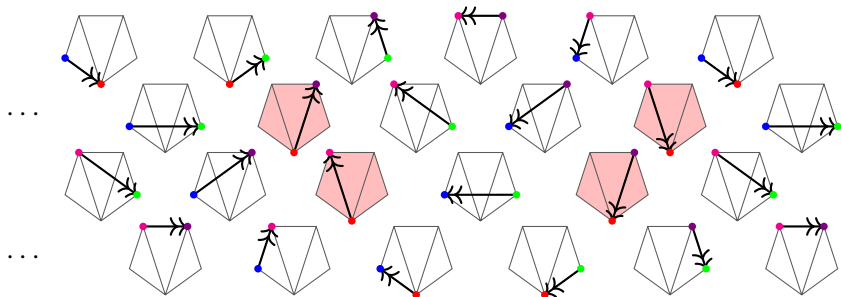


# Broline, Crowe, and Isaacs (BCI, 1970s)

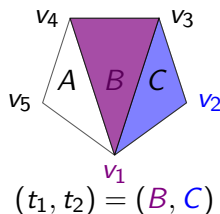
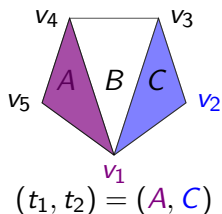
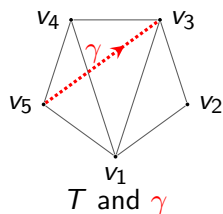
## Theorem

*Entries of a finite frieze pattern  $\longleftrightarrow$  edges between two vertices.*

		1	1	1	1	1	1	...
Row 2	...	3	1	2	2	1	3	
		2	2	1	3	1	2	...
	...	1	1	1	1	1	1	



# Broline, Crowe, and Isaacs (BCI, 1970s)



## Definition (BCI tuple)

Let  $R_1, R_2, \dots, R_r$  be the boundary vertices to the right of  $\gamma$ . A **BCI tuple** for  $\gamma$  is an  $r$ -tuple  $(t_1, \dots, t_r)$  such that:

- (B1) the  $i$ -th entry  $t_i$  is a triangle of  $T$  having  $R_i$  as a vertex. (We say that the vertex  $R_i$  is matched to the triangle in the  $i$ -th entry of the tuple).
- (B2) the entries are pairwise distinct.

# Cluster algebras (Fomin and Zelevinsky, 2000)

A **cluster algebra** is a commutative ring with a distinguished set of generators, called **cluster variables**.

Cluster algebras from surfaces  
(Fomin, Shapiro, and Thurston, 2006, etc.)

- ▶ Fix a marked surface: a Riemann surface  $S$  + marked points.
- ▶ Points are either on the boundary of  $S$  or in the interior (called punctures).
- ▶ The cluster variables  $\longleftrightarrow$  arcs with no self-intersection.

## Remark

- ▶ *A cluster algebra of type  $A$  arises from a polygon.*
- ▶ *A cluster algebra of type  $D$  arises from a punctured polygon.*

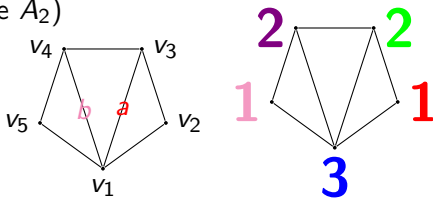
# Caldero-Chapoton (2006)

## Theorem

*The cluster variables of a cluster algebra from a triangulated polygon (type A) form a finite frieze pattern.*

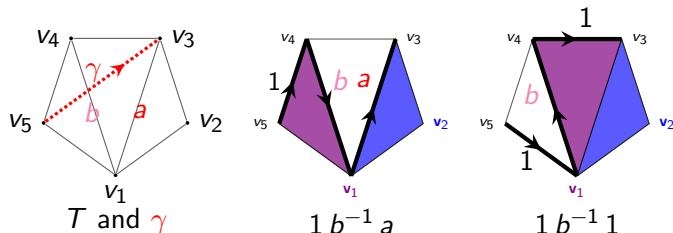
$$\begin{array}{cccccccccccc}
 \dots & & 1 & & 1 & & 1 & & 1 & & 1 & & 1 & & \dots \\
 & & & & & & & & & & & & & & \\
 & & \frac{1+a+b}{ab} & & a & & \frac{1+b}{a} & & \frac{1+a}{b} & & b & & \frac{1+a+b}{ab} & & \\
 \dots & & & & & & & & & & & & & & \\
 & & & & \frac{1+a}{b} & & b & & \frac{1+a+b}{ab} & & a & & \frac{1+b}{a} & & \frac{1+a}{b} \\
 & & 1 & & 1 & & 1 & & 1 & & 1 & & 1 & & 
 \end{array}$$

(Example: type  $A_2$ )



- ▶ Remark: If the variables are specialized to 1, we recover the integer frieze pattern. If specialized to nonzero numbers, we get a frieze pattern with nonzero real numbers.

## BCI tuples to a cluster variable



### Definition (Carroll-Price, 2003 and others)

A **BCI trail**  $w$  for  $(t_1, \dots, t_r)$  is a walk from the beginning to the ending point of  $\gamma$  along  $T$  such that:

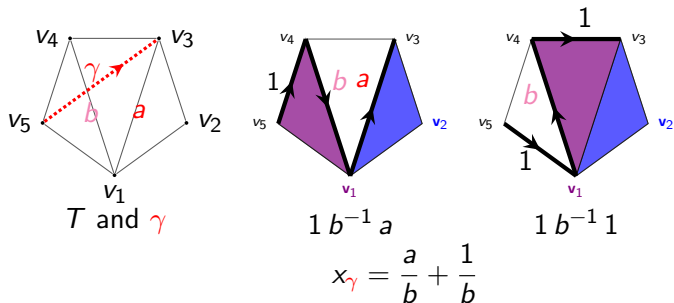
- (TR 1) the triangles  $t_1, \dots, t_r$  are to the right of  $w$ ,
- (TR 2) the other triangles are to the left of  $w$ .

### Proposition (Carroll-Price, 2003 and others)

*There is a lattice-preserving bijection between the BCI tuples and  $T$ -paths (of Schiffler-Thomas, 2006-2007).*



## BCI tuples to a cluster variable



**Theorem (Carroll-Price, Schiffler-Thomas, and others)**

1. *BCI-trail formula: the Laurent polynomial expansion corresponding to  $\gamma$  written in the variables of  $T$  is*

$$x_\gamma = \sum_w \frac{\prod \text{odd steps of } w}{\prod \text{even steps of } w}$$

where the sum is over all BCI-trails  $w$  for  $\gamma$ .

2. *Starting from the minimal BCI-tuple for  $\gamma$ , we get all the BCI-tuples by "toggling" to a triangle closer to the starting point*

## An infinite frieze pattern

	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	
	4	1	2	3	2	4	1	2	3	2	4	1	2	3	2	
		3	1	5	5	7	3	1	5	5	7	3	1	5	5	7
			2	2	8	17	5	2	2	8	17	5	2	2	8	17
Level 1	1	3	3	27	12	3	3	3	27	12	3	3	3	27	12	

---

		4	10	19	7	4	4	10	19	7	4	4	10	19	
			13	7	11	9	5	13	7	11	9	5	13	7	11
				9	4	14	11	16	9	4	14	11	16	9	4
Level 2				5	5	17	35	11	5	5	17	35	11	5	5
					6	6	54	24	6	6	6	54	24	6	6

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				7	19	37	13	7	7	19	37	13	7	7		
					22	13	20	15	8	22	13	20	15	8		
						15	7	23	17	25	15	7	23	17	25	
							8	8	26	53	17	8	8	26	53	
								9	9	81	36	9	9	9	81	36

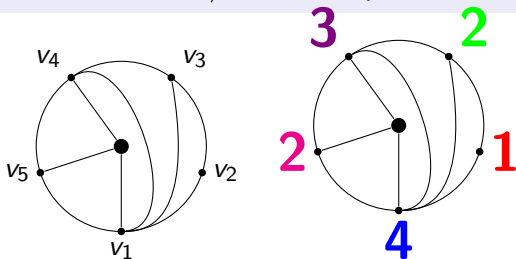
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								10	28	55	19	10	10	28	55		
									31	19	29	21	11	31	19	29	
										21	10	32	23	34	21	10	32

# Infinite frieze patterns

Theorem (Baur, Fellner, Parsons, and Tschabold, 2015-2016)

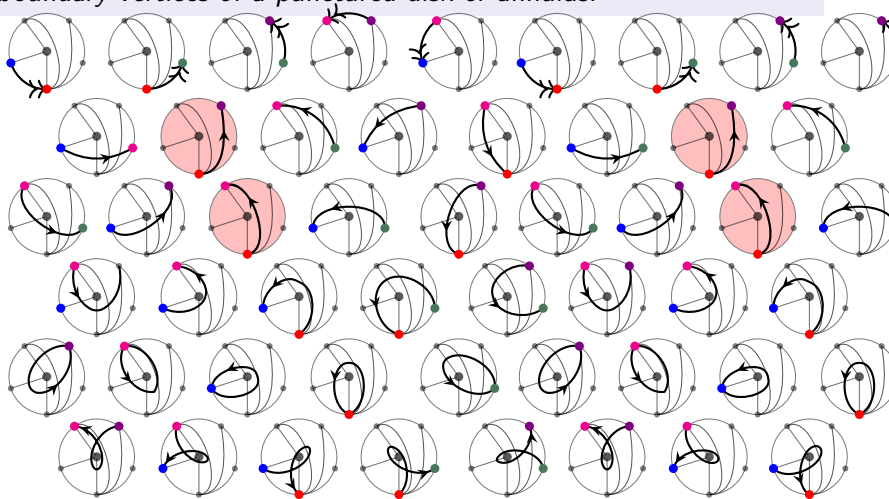
Any **infinite** frieze can be constructed from a triangulation of a punctured disk or an annulus/ infinite strip.



1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	4	1	2	3	2	4	1	2	3	2				
		3	1	5	5	7	3	1	5	5	7			
			2	2	8	17	5	2	2	8	17	5		
				3	3	27	12	3	3	27	12			

## Theorem (G., Musiker, Vogel)

*We construct an infinite frieze pattern of Laurent polynomials corresponding to arcs (allowing self-intersections) between the boundary vertices of a punctured disk or annulus.*



► Convention: the boundary is to the right of the curve. < ≡ > ≡ ≡ ≡ ≡

- ▶ When the variables are specialized to 1, we recover the integer frieze pattern. When specialized to nonzero numbers, we get an infinite frieze pattern with nonzero entries.

1	1	1	1	1	1	1	1	1	1	1	1	
	4	<b>1</b>	2	3	2	4	<b>1</b>	2	3	2	4	
		3	<b>1</b>	5	5	7	3	<b>1</b>	5	5	7	
			2	2	8	17	5	2	2	8	17	5
				3	3	27	12	3	3	3	27	12

---

			4	10	19	7	4	4	10	19	7		
				13	7	11	9	5	13	7	11		
					9	4	14	11	16	9	4	14	
						5	5	17	35	11	5	5	
							6	6	54	24	6	6	6

## Theorem (G., Musiker, Vogel)

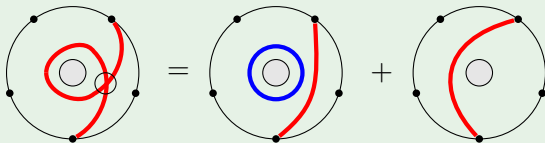
*We construct an infinite frieze pattern of Laurent polynomials corresponding to arcs (allowing self-intersections) between the boundary vertices of a punctured disk or annulus.*

Proof: The self-intersecting arcs correspond to elements of the algebra via skein relation



due to Musiker, Schiffler, and Williams (2011), and others.

Example (Example of resolving a self-crossing)

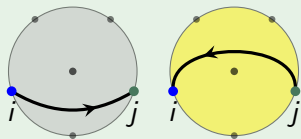


# Complementary arcs

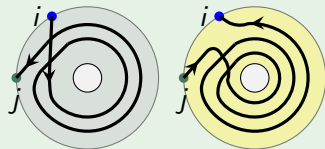
## Definition (complementary arc)

Let  $i < j$  and let  $\gamma_k$  be the arc from  $i$  to  $j$  with  $k - 1$  self-crossings. The **complementary arc**  $\gamma_k^C$  of  $\gamma_k$  is the arc from  $j$  to  $i$  with  $k - 1$  self-crossings.

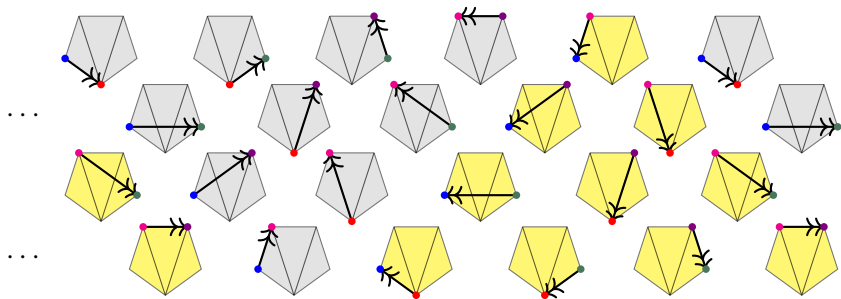
## Example ( $\gamma_1$ and $\gamma_1^C$ )



## Example ( $\gamma_3$ and $\gamma_3^C$ )



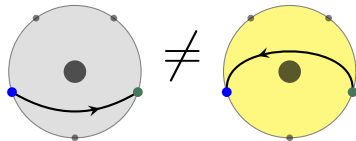
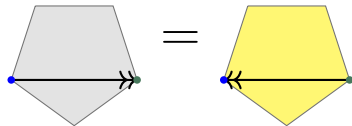
# Glide symmetry for finite friezes



In a polygon

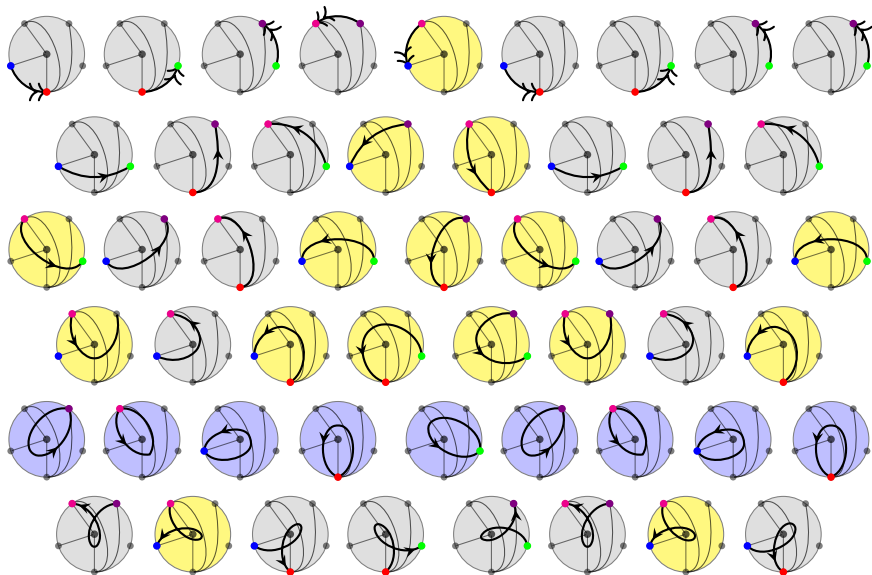
vs

a punctured disk/annulus





# Complementary arcs in infinite friezes



...

# Progression formulas

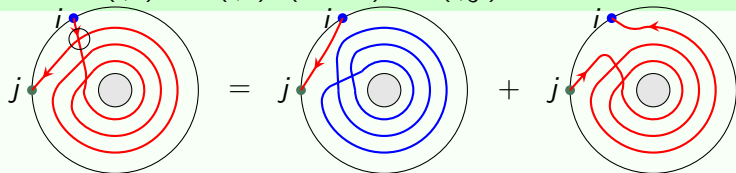
## Theorem (G., Musiker, and Vogel)

Let  $\gamma_1$  be an arc starting and finishing at vertices  $i$  and  $j$ . For  $k = 1, 2, \dots$  and  $1 \leq m \leq k - 1$ , we have

$$x(\gamma_k) = x(\gamma_m)x(\text{Brac}_{k-m}) + x(\gamma_{k-2m+1}^C), \text{ where:}$$

- ▶ for  $r \geq 0$ ,  $\gamma_{-r}^C$  is the curve  $\gamma_{r+1}$  with a kink, so that  $x(\gamma_{-r}^C) = -x(\gamma_{r+1})$ , and
- ▶ a **bracelet**  $\text{Brac}_k$  is obtained by following a (non-contractible, non-self-crossing, kink-free) loop  $k$  times, creating  $(k - 1)$  self-crossings.

$$x(\gamma_4) = x(\gamma_1)x(\text{Brac}_3) + x(\gamma_3^C) \text{ for } k = 4, m = 1$$



# Arithmetic progressions in frieze patterns from punctured disks (Tschabold)

<b>1</b>	1	1	1	1	<b>1</b>	1	1	1	1	<b>1</b>	1	1	1	1	<b>1</b>
4	1	2	3	2	4	1	2	3	2	4	1	2	3	2	
3	<b>1</b>	5	5	7	3	<b>1</b>	5	5	7	3	<b>1</b>	5	5	7	
	2	2	8	17	5	2	2	8	17	5	2	2	8	17	
	3	3	27	<b>12</b>	3	3	3	27	<b>12</b>	3	3	3	27	<b>12</b>	

---

<b>4</b>	10	19	7	4	<b>4</b>	10	19	7	4	<b>4</b>	10	19			
	13	7	11	9	5	13	7	11	9	5	13	7	11		
		9	<b>4</b>	14	11	16	9	<b>4</b>	14	11	16	9	<b>4</b>		
			5	5	17	35	11	5	5	17	35	11	5	5	
			6	6	54	<b>24</b>	6	6	6	54	<b>24</b>	6	6		

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<b>7</b>	19	37	13	7	<b>7</b>	19	37	13	7	<b>7</b>					
	22	13	20	15	8	22	13	20	15	8					
		15	<b>7</b>	23	17	25	15	<b>7</b>	23	17	25				
			8	8	26	53	17	8	8	26	53				
			9	9	81	<b>36</b>	9	9	9	81	<b>36</b>				

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<b>10</b>	28	55	19	10	<b>10</b>	28	55								
	31	19	29	21	11	31	19	29	21	11	31	19	29	21	11

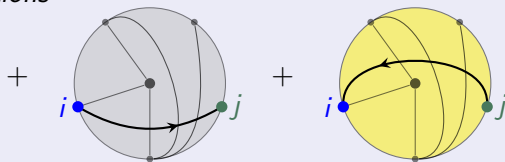
# Geometric interpretation of the arithmetic progression

Proposition (G., Musiker, Vogel)

The arc from vertex *blue* to vertex *green* with  $k$  self-intersections

=

the arc from vertex *blue* to vertex *green* with  $k - 1$  self-intersections



Proof: Progression formulas and induction.

# Constant **growth factor** across rows (Baur, Fellner, Parsons, Tschabold)

	-1	-1	-1	-1	-1	-1				
$s_0 = 2$	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>			
	1	1	1	1	1	1	1			
		1	2	6	1	2	6			
$s_1 = 3$		<b>1</b>	<b>11</b>	<b>5</b>	<b>1</b>	<b>11</b>	<b>5</b>			
			5	9	4	5	9	4		
			4	7	19	4	7	19		
$s_2 = 7$			<b>3</b>	<b>33</b>	<b>15</b>	<b>3</b>	<b>33</b>	<b>15</b>		
				14	26	11	14	26	11	
				11	19	51	11	19	51	
$s_3 = 18$				<b>8</b>	<b>88</b>	<b>40</b>	<b>8</b>	<b>88</b>	<b>40</b>	
					37	69	29	37	69	29
					29	50	134	29	50	134

In punctured disk case, this growth factor is always 2.

```
1  1  1  1  1  1  1  1  1  1  1  1  1  1  1  1  1  1  1  1
4  1  2  3  2  4  1  2  3  2  4  1  2  3  2  4  1  2  3
3  1  5  5  7  3  1  5  5  7  3  1  5  5  7  3  1  5
2  2  8 17  5  2  2  8 17  5  2  2  8 17  5  2  2  8
3  3 27 12  3  3  3 27 12  3  3  3 27 12  3  3  3 27
```

---

```
4 10 19  7  4  4 10 19  7  4  4 10 19  7  4  4 10
13 7 11  9  5 13 7 11  9  5 13 7 11  9  5 13
9  4 14 11 16  9  4 14 11 16  9  4 14 11 16  9
5  5 17 35 11  5  5 17 35 11  5  5 17 35 11
6  6 54 24  6  6  6 54 24  6  6  6 54 24  6
```

---

```
7 19 37 13  7  7 19 37 13  7  7 19 37 13
22 13 20 15  8 22 13 20 15  8 22 13 20 15
15  7 23 17 25 15  7 23 17 25 15  7 23 17 25
8  8 26 53 17  8  8 26 53 17  8  8 26 53 17
9  9 81 36  9  9  9 81 36  9  9  9 81 36
```

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```
10 28 55 19 10 10 28 55 19 10 10 28 55 19
31 19 29 21 11 31 19 29 21 11 31 19 29 21 11
21 10 32 23 34 21 10 32 23 34 21 10 32 23 34
11 11 35 71 23 11 11 35 71 23 11 11 35 71 23
12 12 108 48 12 12 12 108 48 12
```

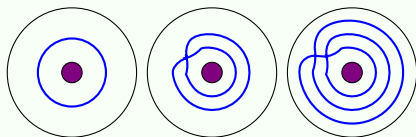
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```
13 37 73 25 13 13 37 73 25 13 13 37 73 25
40 25 38 27 14 40 25 38 27 14 40 25 38 27
```

## Geometric interpretation of the growth factor

The “jump” between frieze level  $k$  and  $k + 1$  correspond to the bracelet which crosses itself  $k - 1$  times.

### Bracelets with 0, 1, and 2 self-crossings



### Definition

Define the **normalized Chebyshev polynomial** by

$$T_0(x) = 2, T_1(x) = x, \text{ and}$$

the recurrence relation

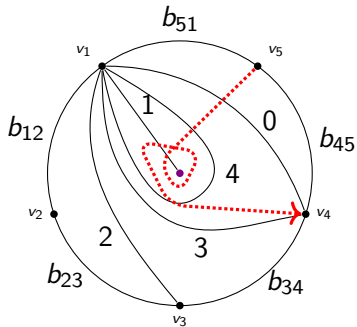
$$T_k(x) = x T_{k-1}(x) - T_{k-2}(x).$$

For punctured disk, every bracelet corresponds to the integer 2.

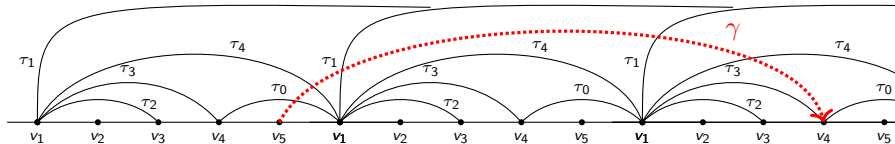
Thank you

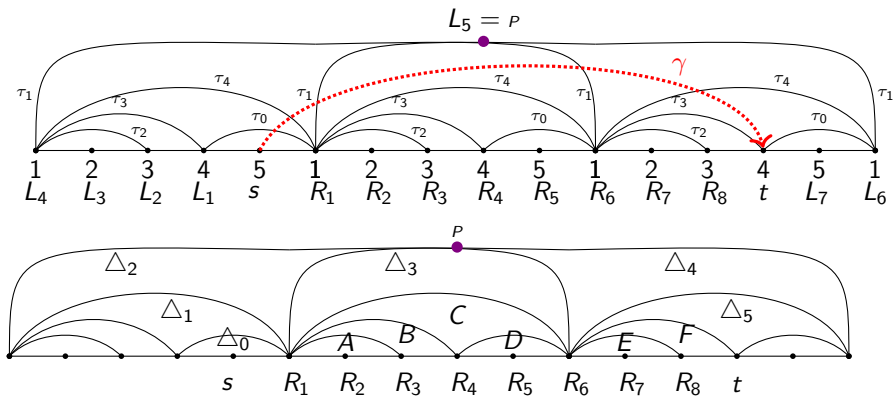


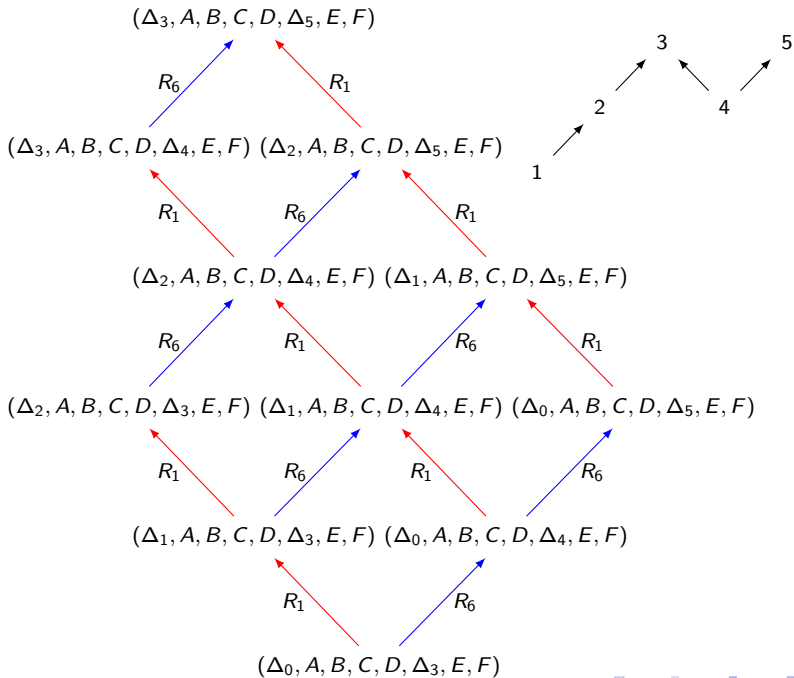
# From ideal triangulation $T$ to its polygon cover



$\rightsquigarrow$



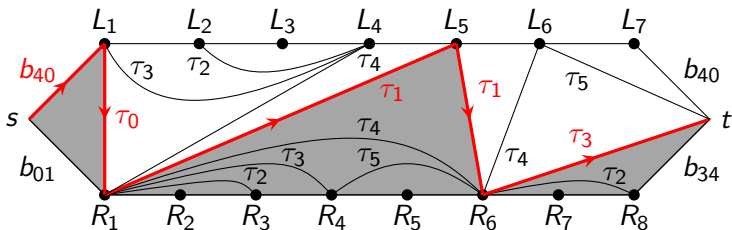




The 11 BCI tuples correspond to the 11 terms of the expansion of  $x_\gamma$ :

$$x_\gamma = \frac{\mathbf{x}_0 \mathbf{x}_1 \mathbf{x}_4 + 2x_1 x_3 x_4 + 2x_0^2 + 4x_0 x_3 + 2x_3^2}{x_0 x_1 x_4}$$

For example, from the minimal BCI tuple  $b = (\Delta_0, A, B, C, D, \Delta_3, E, F)$ , we get a BCI trail  $(b_{40}, \tau_5, \tau_1, \tau_1, \tau_3)$ .



$$\text{with weight } b_{40} x_0^{-1} x_1 x_1^{-1} x_3 = \frac{1 x_1 x_3}{x_0 x_1}$$