

## Lecture 1b

### Systems of linear equations (con't)

#### Upcoming:

- Reading HW 1b (due Thursday at 11:55pm)

# How do we solve (i.e. find solutions of) a linear system?

## General strategy

Use **elementary operations** to transform the system into an **equivalent** system whose solutions are easy to find.

We say that two systems are **equivalent** if they have the same set of solutions.

## The three elementary operations (from least to most useful)

- Exchange two equations.
- Multiply one equation by a non-zero number.
- Add a multiple of one equation to another one.

The three elementary operations on a linear system (from least to most useful)

- Exchange two equations.
- Multiply one equation by a non-zero number.
- Add a multiple of one equation to another equation.

## Exercise 2

Use elementary operations to find a solution to the following.

$$x + y + z = 3$$

$$x + y + 2z = 4$$

$$y + 2z = 2$$

$$\begin{aligned}x + y + z &= 3 \\x + y + 2z &= 4 \\y + 2z &= 2\end{aligned}$$

→  
multp  
2nd eq  
by -1

$$\begin{aligned}x + y + z &= 3 \\-x - y - 2z &= -4 \\y + 2z &= 2\end{aligned}$$

→  
Replace  
eq 2 with  
eq 1 + eq 2

$$\begin{aligned}x + y + z &= 3 \\0 + 0 - z &= -1 \\y + 2z &= 2\end{aligned}$$

• We get  $z = 1$  from eq 2

• We substitute  $z = 1$  into eq. 3:

$$y + 2(1) = 2$$

$$y = 0$$

• We substitute  $y = 0, z = 1$  into eq. 1:

$$x + (0) + (1) = 3$$

$$x = 2$$

We've shown that  $(x, y, z) = (2, 0, 1)$  is the unique solution to the linear system

$$\begin{aligned}x + y + z &= 3 \\x + y + 2z &= 4 \\y + 2z &= 2.\end{aligned}$$

Let's do a sanity check!

Substitute  $x=2, y=0, z=1$  into each of the three equations:

$$\begin{aligned}2 + 0 + 1 &= 3 \quad \checkmark \\2 + 0 + 2(1) &= 4 \quad \checkmark \\0 + 2(1) &= 2 \quad \checkmark\end{aligned}$$

## Solving linear systems: a crude strategy

- Eliminate variables by adding multiples of one equation to another (an **elementary operation**).
- Once you find the value of a variable, substitute it into the other equations (called **back substitution**).

This works pretty well for simple systems and scratch paper, but in the next video we will beef this up to an **algorithm**.

It also shouldn't be clear yet how this strategy deals with **multiple solutions** or **no solutions**.

## Being lazy efficient

After each elementary operation, we only need to keep track of the **coefficients** and the **constants**.

We can do this with an **augmented matrix**.

## Turning a system of linear equations into an augmented matrix

Put the numbers in a grid, put brackets around it, and add a **vertical line** between the coefficients and the constants.

## Example

$$\begin{array}{l} x + 2y + 3z = 4 \\ 5x + 6y + 7z = 8 \\ 9x + 10y + 11z = 12 \end{array} \mapsto \left[ \begin{array}{ccc|c} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{array} \right]$$

Our elementary operations on linear systems become **elementary row operations** on augmented matrices.

The three elementary row operations (on an augmented matrix)

- Exchange two rows.
- Multiply one row by a non-zero number.
- Add a multiple of one row to another row.

### Exercise 3

① Convert the following linear system into an augmented matrix, use elementary row operations to simplify it, and determine the solutions of this system. ② ③

$$x + 2y + 3z = 4$$

$$5x + 6y + 7z = 8$$

$$9x + 10y + 11z = 12$$

### Exercise 3

Step 1

|               |  |   |   |                  |  |
|---------------|--|---|---|------------------|--|
| linear system | $\begin{cases} x + 2y + 3z = 4 \\ 5x + 6y + 7z = 8 \\ 9x + 10y + 11z = 12 \end{cases}$ | } | → | Augmented matrix | $\left[ \begin{array}{ccc c} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{array} \right]$ |
|---------------|--|---|---|------------------|--|

Step 2 Use elementary row operation to simplify the augmented matrix

|   |   |  |  |  |
|---|---|--|--|--|
| $\left[ \begin{array}{ccc c} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{array} \right]$      | → | $\left[ \begin{array}{ccc c} 1 & 2 & 3 & 4 \\ 0 & -4 & -8 & -12 \\ 9 & 10 & 11 & 12 \end{array} \right]$ | →  | $\left[ \begin{array}{ccc c} 1 & 2 & 3 & 4 \\ 0 & -4 & -8 & -12 \\ 0 & -8 & -16 & -24 \end{array} \right]$ |
| <p>Replace Row 2 with <math>-5\text{Row}_1 + \text{Row}_2</math></p>                                      |   |  | <p>Replace Row 3 with <math>-9\text{Row}_1 + \text{Row}_3</math></p> |  |
| <p>• Multiply Row 2 by <math>-\frac{1}{4}</math></p> <p>• Multiply Row 3 by <math>-\frac{1}{8}</math></p> | → | $\left[ \begin{array}{ccc c} 1 & 2 & 3 & 4 \\ 0 & 1 & 2 & 3 \\ 0 & 1 & 2 & 3 \end{array} \right]$        | →  | $\left[ \begin{array}{ccc c} 1 & 2 & 3 & 4 \\ 0 & 1 & 2 & 3 \\ 0 & 0 & 0 & 0 \end{array} \right]$          |
|   |   |  | <p>Replace Row 3 with <math>-\text{Row}_2 + \text{Row}_3</math></p>  |  |

Step 3 • We can convert the last augmented matrix we wrote down to a system of linear equations

|   |   |  |
|---|---|--|
| <p>Augmented matrix</p> $\left[ \begin{array}{ccc c} 1 & 2 & 3 & 4 \\ 0 & 1 & 2 & 3 \\ 0 & 0 & 0 & 0 \end{array} \right]$ | → | <p>linear system</p> $\begin{cases} x + 2y + 3z = 4 \\ 0x + y + 2z = 3 \\ \cancel{0x + 0y + 0z = 0} \end{cases}$ |
|---|---|--|

• The system  $\begin{cases} x + 2y + 3z = 4 \\ y + 2z = 3 \end{cases}$  is equivalent to the original system  $\begin{cases} x + 2y + 3z = 4 \\ 5x + 6y + 7z = 8 \\ 9x + 10y + 11z = 12 \end{cases}$

•  $y = 3 - 2z$  (from eq 2)

$x = 4 - 2y - 3z$  (after sub  $y = 3 - 2z$  into eq. 1)

$$= 4 - 2(3 - 2z) - 3z$$

$$= 4 - 6 + 4z - 3z$$

$$= -2 + z$$

• The set of solutions is the set of triples  $(-2+t, 3-2t, t)$  for any  $t$ .  
 $t$  is called a parameter

There are infinitely many sols



## Recap of lecture 1a and 1b

- A general problem (finding solutions to a system of linear equations)
- Tools for simplifying that problem (elementary operations)
- A vague strategy (eliminate variables)
- A time-saving notation (augmented matrices)

## Questions for next time

- When is a system of linear equations **easy to solve**?
- How can we decide which elementary row operation to use?
- How can we tell if we have **no solutions** or **multiple solutions**?

## Wait, what are “matrices”? Aren’t they a big deal?

**Matrices** will be an essential object in this class with lots of structure, but for now, think of augmented matrices as a notation to store numbers in a grid, like a spreadsheet.

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