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Abstract Algebra Notes Day 1, Sep 9, 2025 Outline examples of groups (Symmetries) Ch 1
Group quiz 1 Groups: Def and examples Ch 2 Syllabus / Typesetting of (Overleaf. com) * Break around 8 pm

The rectangle mattress group





We want to remove this mattress from the frame, move it in some way, then fit it back into the frame. We're only interested in the net effect.

E.g: a 90° rotation and a 450° = 360° + 90° rotation are considered equal.

Four possible transformations:



I. Do nothing (I for "Identity") 3 4

R. Potate by 180° ("up" surface stays the same, head becomes foot end)

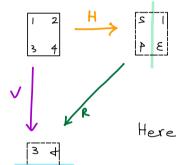
V. Vertical flip ("up" surface is flipped, head becomes foot end)

H. Horizontal flip ("up" surface is flipped, head end stays the same)





· Instead of boing a vertical flip (harder in practice), you can do H and then R (or R then H) and achieve the same result.



Our textbook convention:

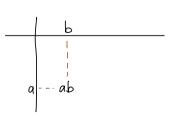
Read from right to left

like function composition

Here write V=RH

Operation table or Cayley table of the rectangle maffress group. OIHVR

Our convention is to read row first & column second:



Symmetries

Def A symmetry or rigid motion of a figure X in the plane \mathbb{R}^2 is a transformation $f: \mathbb{R}^2 \to \mathbb{R}^2$ that carries X onto X and preserves distances (meaning distance between f(p) and f(q) is the same as the distance between P and P (See discussion on P 1 pg 34-36)

· Given a (plane) figure X, the set of all rigid motions together with composition o is called the symmetry group of X or the group of symmetries of X, denoted Symmetry (X) Warning: not the symmetric group

$$\chi = \sqrt{\frac{2}{3}}$$

 $X = \begin{pmatrix} 2 \\ 3 \end{pmatrix}$ The labels are just to help us keep track

Six rigid motions / symmetries:

- 1) Identity
- - Counterclockwise rotation by $\frac{2\pi}{3}$ R: $\frac{1}{3}$ \mapsto
- R 120

Ro

- Counterclockwise rotation by $\frac{4\pi}{3}$ RR: $\frac{2}{3}$ \longrightarrow $\frac{2}{3}$
- Negative slope mirror $flip f_1: \stackrel{2}{1} \xrightarrow{3} \mapsto \stackrel{1}{2} \xrightarrow{3}$
- Positive slope mirror flip $f_2: \stackrel{2}{\cancel{3}} \mapsto \stackrel{3}{\cancel{3}}$
- 6) Vertical mirror flip $f_3:$ $(\frac{2}{3}) \mapsto (\frac{2}{3})$

(Start Group Quiz 1)

O	Ro	R ₁₂₀	R 240	fı	f2	f3
6	Ro	R120	P ₂₄₀	fi	-f ₂	f3
Riso	R120	R 240	Ro	f ₂	f3	f1
R240	R240	R_{D}	R ₁₂₀	f3	- 11	f ₂
f1	f1	f ₃	f2	Ro	R240	R ₁₂₀
f2_	fz	f,	-	R ₁₂₀	Ro	R240
f3	f3	f2	f ₁	R240	R ₁₂₀	Ro

Def When X is a regular n-gon $(n \geqslant 3)$, Symmetry (X) is called the dihedral group In.

Prop Dn has 2n elements (rigid motions):

- n rotations: $\frac{2\pi}{n}$, $2\frac{2\pi}{n}$, $\binom{n-1}{n}$, $\frac{2\pi}{n}$
- · n flips

Ex · Åbove example is D3.

· Mercedes-Benz logo:



· Old Chrysler logo:



Shorthand:

"elt" means element

"iff" means if and only if

 $N = \{n: n \text{ is a } \frac{\text{natural number}}{\text{(positive integer)}}\} = \{1, 2, 3, \dots\}$

 $Z = \{n: n \text{ is an integer}\} = \{..., -2, -1, 0, 1, 2, ...\}$

Q = { r: r is a rational number }

= $\left\{\frac{P}{q}: P, q \in \mathbb{Z} \text{ where } q \neq 0\right\}$

R = {x: x is a real number}

C = { Z : Z is a complex number } = \ a + bi : a, b \ R \}

The <u>Cortesian product</u> of sets A and B is a new set $A \times B = \{(a,b) : a \in A \text{ and } b \in B\}$ tuple or ordered pair

Rem In general AXB = BXA

Ex: $A = \{x, y\}$, $B = \{1, 2, 3\}$, $C = \emptyset$ $A \times B = \{(x, 1), (x, 2), (x, 3), (y, 1), (y, 2), (y, 3)\}$ $A \times C = \emptyset = C \times A$

Def Let S be a set.

A binary operation X on S is a function $S \times S \longrightarrow S$ $(a,b) \longmapsto aXb$

Depending on the operation, we may write # as $+,\cdot,\circ,\circ$ or a different Symbol, or no symbol at all. $\pm x:(1)$ $+,-,\cdot$ are binary operations on Z

- (2) is a binary operation on Q\ (0) and R\ (0)
 - (3) t is a binary operation on N
 - (4) is not a binary operation on N
 - (5) Matrix addition and matrix multiplication are binary operations on $Mat_n(IR) = \{n \times matrices \ \ \ \ \ \ \ \ \ \ \ \ \ \}$
 - (6) axb = a is a binary operation on R
 - (7) a * b = a + b + ab -11 on R

Rem A binary operation is simply a method (or formula) for combining an ordered pair from S to yield a new elt of S.

This property is called closure

Below is an example for how to use this word in a sentence:

Claim - is not a binary operation on Z,

Proof The set Z is not closed under the operation:

For example, 5:4 RZ.

Def Let & be a binary operation on S

1) & is called associative if

for all a, b, c ∈ S

German word for identity: Einheit

2 An element $e \in S$ is called an <u>identity element</u> for * e * a = a and a * e = a

for all a & S

3) If e is an identity element for # on S, and $a,b \in S$, and $a \neq b = e$ and $b \neq a = e$,

then b is called an inverse of a under *

for all a,b & S

 $\frac{\mathsf{Ex}}{\mathsf{CI}}$ t on \mathbb{Z} associative, Commutative
has identify elt D Every $\mathsf{n} \in \mathbb{Z}$ has inverse $-\mathsf{n}$

- associative, Commutative
 has identify elt 1
 The elt 1 has inverse 1
 The elt -1 has inverse -1
 No other $n \in \mathbb{Z}$ has an inverse
- (3) on \mathbb{Z} not associative, ex: (5-1)-1=3 but 5-(1-1)=5
- associative, commutative has identity elt 1

 Every $r \in Q \setminus \{o\}$ has an inverse $\frac{1}{r}$
- \rightarrow (5) \div on \mathbb{Q} not associative, ex: $(30 \div 5) \div 2 = 3$ but $30 \div (5 \div 2) = 12$
 - (6) . Matrix multp on Matn(R)
 associative, not commutative when n>2
 identity is (11.
 1), the identity matrix

 M ∈ Matn(R) has an inverse iff det(M) ≠0

Def A group (G, *) is a set G together w/ a binary operation & on G such that

- 1) 4 is associative
- 2) there is an identify elt e for *
- 3) Each elt $a \in G$ has an inverse under A.

We might refer to a group as G when the operation * is implicit

Det

- A group (G, #) is called <u>abelian</u> (or commutative) if a # b = b # a for all $a,b \in G$.
- It is called non-abelian (or non-commutative) if there is some pair of elements a,b for which $ab \neq ba$. Ex of abelian groups
- (1) Z, Q, R, C are abelian groups under t
- (2) [Even integers] is an abelian group under +
- (3) $Q^{\times} = Q \setminus \{0\}$, $R^{\times} = R \setminus \{0\}$, $C^{\times} = C \setminus \{0\}$ are abelian groups under mult P
- (4) Mat 2 (R) is an abelian group under matrix addition (identity is [00])
- (5) "Square mattress group" (D4) is not abelian.
- (6) "Rectangle mattress group" (V4) is abelian

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2.2 Properties of groups
 Remark Identity and inverses are unique:

Thm In a group, there is only one identity element (Thm 2.1)
   If Suppose both e and e' are identities of G.
         Then, by def of identity, we have
          1. ae = a for all a in G, and
          2. e'a=a for all a in G.
          Since e' is in G, (part 1) tells us e'e = e'.
          Since e is in G, (pat 2) tells us e'e=e.
          Thus e and e' are both equal to e'e and so e = e'. A
         (see Thm 2.2 "right and left cancellation laws")
     Let a,b,c be elts of a group G.

O (Right cancellation law) ba = ca implies b = c
     2 (Left cancellation law) ab = ac implies b=c
          Suppose ba = ca. Let a' be an inverse of a.
Pf O
done
          Multiply on the right by a': (ba)a' = (ca)a'
  class)
          By associativity, we have b (aa') = c (aa')
           Since aa'=e, we have be=ce
                                          b = c.
             Thus
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Remark The cancellation property tells us that, in a Cayley table for a group, every group elt occurs exactly once in each row and column.

Why?

Thm (see Thm 2.3)

Each element a in a group G has a unique inverse. meaning there is only one

Ie. for each element a in G, there is a unique element b in G such that ab=ba=e.

Pf Exercise

Rem In view of the previous theorem, we can talk about "the inverse" of an element q in a group.

Notation: g-1

Notation G group, gEG, nEIN

Note: no need to put parentheses because G is associative Write $g^n := gg \dots g$,

g°:= e

$$g^{-n} := (g^{-1})^n = g^{-1}g^{-1} \cdots g^{-1}$$
 $n \text{ times}$

$$E \times : g^{-4} = (g^{-1})^4 = g'g'g'g'$$

Theorem: gmgn = gmtn Claws of exponent) and $(g^m)^n = g^{mn}$

Warning: in general (ab)" \neq a"b"

Exception: When the group operation is
$$+$$
,

we write $-g$ for the inverse of g (instead of g^{-1})

 $ng := g + ... + g$,

 $n \neq imes$
 $og := e$
 $-ng := n(-g) = (-g) + (-g) + ... + (-g)$

Let G be a group, and $a, b \in G$.

$$(a \ b)^1 = b^1 a^1$$

(2)
$$(a^{-1})^{-1} = a$$
 (See Ch 2 Exercise 26)

$$\frac{\text{Proof } (1) (ab)(b^{-1}a^{-1}) = a(bb^{-1})a^{-1} = aea^{-1} = aa^{-1} = e}{\text{So } b^{-1}a^{-1} \text{ is an inverse of } ab}.$$

But a previous theorem tells us that inverses are unique. Hence $(ab)^{-1} = b^{-1}a^{-1}$

2 Exercise

Q: What would be an analogy for
$$(abc)^{-1} = c^{-1}b^{-1}a^{-1}$$
?

det(M) +0

GLn(R) = { M ∈ Mat n (R) : M is invertible }

is called the general linear group of degree n over R

 $\frac{\text{Fact}}{\text{GLn}(\mathbb{R})}$, matrix multp) is a (non-abelian) group.

Proof that GL2 (R) is a non-abelian group under matrix multiplication:

· Proving Closure:

Matrix multp is a binary operation because if A, B & GL2 (R)

Then $det(A) \neq 0$ and $det(B) \neq 0$,

So det (AB) = (det A) (det B) #0

Hence AB & GL2 (R).

- · Proving properties of a group
 - 1) Matrix multiplication is associative
 - 2 (10) is the identity elt
 - 3 Each M & GL n (R) has an inverse M + GL n (R)
 - To prove that a binary operation is non-commutative, it is enough to find two elements which do not commute:

$$\begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \neq \begin{bmatrix} 2 & 1 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

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